

Huli Curry Product Design

Product Design

Contact

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LinkedIn

linkedin.com/in/hulicurry

Portfolio

hulicurry.com

Skills

Design

Prototyping
Interface Design
Interaction Design
Wireframing
User Flows
Sketching
Information Architecture
Iconography

Research

User Research
On-site/Remote Interviews
Surveys
Reports
Usability Testing

Technical

Figma
Sketch
InVision + Studio
JIRA
Lucidchart

Experience

LivePerson (acq. Tenfold in Oct 2021)

Product Designer

Jan 2022-Mar 2023

- Led design efforts to merge LivePerson's robust AI chat platform with Tenfold's CRM and phone system integration technologies.
- Supported Tenfold's ongoing customer base with feature development while ensuring compatibility with the LivePerson platform.
- Collaborated on a new component library to unify all experiences across the entire LivePerson platform and simplify product development.

Tenfold

Senior UX Designer

Sep 2017-Dec 2021

- Initially hired as a UX researcher, promoted to UX designer in 2018 and operated as the sole designer for the company.
- Collaborated with VP of Product on roadmap development and direct customer requests.
- Enforced a strict "feature for one, feature for all" policy across the entire platform to simplify product updates and prevent splintered code bases.
- Partnered with UPS to develop Tenfold's "Directory" feature, providing customizable phone directories for agents based on their team.
- Partnered with NICE to develop Tenfold's "Data Memorialization" feature, providing automatic logging of customer data to custom CRM fields.
- Partnered with Staples to develop Tenfold's "Dispositions" feature, offering custom disposition layouts and improving disposition accuracy.

THUNK Inc.

UX Designer

Mar 2017-Sep 2017

- Worked with entrepreneurs and startups to deliver user reports, analyze
 the market, carry out user testing, and produce high-fidelity prototypes
 ready for handoff to a development team.
- Led design on projects running the whole gamut from mobile apps (a wine quiz app, a travel nurse scheduling app), to web apps (Tenfold), to websites (men's retail, senior home), to data visualization (user reports).

Education

General Assembly

2015-16

 A 10-week full-time course in user experience. Consisted of five class projects and an intro to the best practices and principles of UX design.

Dominican University

2007-11

BA in Music (Percussion and Composition)